

☆ Experience

Design Manager 10.18 – present

Ernst & Young – Chicago, IL

- + Designs moodboards, wireframes, and mockups for custom digital training portals and SCORM-compliant courses.
- + Creates responsive SCSS supported on major browsers and IE11.
- + Produces mockup and SCSS style guides for easy project maintainability and updates.
- + Collaborates with other Design Manager and upper management to make high-level decisions to improve design department.
- + Manages Designers and Senior Designers through activities including: setting staffing schedules, shifting design support when needed, conducting one-on-one meetings, and serving as a general resource.
- + Conducts moodboard, mockup, animation, and SCSS reviews on a regular basis.
- + Oversaw and managed international design team growth.

Lead Senior Designer 01.16 – 10.18

NogginLabs – Chicago, IL

- + Managed Designer and Senior Designer weekly workloads across a multitude of internal and client projects.
- + Provided frequent mockup and SCSS feedback to design team.
- + Collaborated with other Lead Senior Designer for company-wide design policies, best practices, and growth.
- + Created moodboards, wireframes, mockups, and design prototypes for a variety of clients and across a wide spectrum of functionality, from eLearning portals to games.
- + Produced mobile-first SCSS for custom and interactive eLearning.

Designer 5.13 – 12.15

NogginLabs – Chicago, IL

- + Designed moodboards, wireframes, and mockups for a wide range of clients from pharmaceutical to luxury jewelry.
- + Collaborated with client and internal teams to determine UI/UX approach based on instructional design decisions.
- + Participated in high-level design decisions early in the project life cycle.
- + Produced mockups, HTML, and SCSS while working closely with programming team.

🎓 Education

BFA in Graphic Design

Columbia College Chicago

2009 – 2013

💬 Soft Skills

Adaptability

- + Comfortable learning software and processes on and off the job.
- + Embraces leadership change and company disruptions.

Leadership

- + Comfortable taking ownership of projects and managing moving parts.
- + Builds trust with team members.
- + Mentors and trains designers.

Organization

- + Easily balances many projects.
- + Maintains file names, structure, and location with precision.
- + Utilizes component-based thinking throughout projects.

🖱️ Hard Skills

Design

- + Moodboards
- + Wireframes
- + Mockups
- + Prototypes

Languages

- + HTML
- + CSS and SCSS
- + JavaScript (working knowledge)

Software

- + Adobe XD, PhotoShop, Illustrator, InDesign, AfterEffects, Premiere
- + InVision
- + Visual Studio Code